1.	Course title			Introduction to Computing					
2.	Course code			CSEW102					
3.	Study program			CSE, CE, NT, AET					
4.	Unit offering the course			FCSE					
5.	Undergraduate/postgraduate/PhD			Undergraduate					
6.	Year/semester			7. ECTS: 6					
8.	Teacher(s)			Prof. Katerina Zdravkova, Assist. Prof. Dejan Spasov, Assist. Prof. Ivica Dimitrovski, Assist. Prof. Gjorgji Madzharov					
9.	Course prerequisites			None					
10.	Goals (competences): High awareness of ICT fundamentals, ICT history, current status and future; the way how computers work; Web fundamentals; image, video and animation processing; key areas of ICT and their influence; competence to manipulate text, tables, graphs, images, audio and video.								
11.	Course content: Introduction to computer history; How computers work?; How software and application software work?; Internet fundamentals; Web and networking; Malicious software and countermeasures; Multimedia, graphics, sound and video; Computer science and its areas; Project assignments: text, table, graph, image, audio and video manipulation programs.								
12.	Teaching methods: Lectures, training, labs, project assignments, home assignments								
13.		available time		6 ECTS * 30 = 180 hours					
14.	Distribution of the available time			30 + 15 + 30 + 25 + 40 + 40 = 180					
	Teaching activities		15.1			30 hours			
15.			15.2	Training (labs, problem 2. solving), seminar and tea work	m	15 + 30 hours			
	Other activities 16		16.1	1. Project work		25 hours			
16.			16.2	2. Self study		40 hours			
			16.3	3. Home work		40 hours			
	Grading								
	17.1. Tests					40 points			
17.	17.2. Practical assessments					40 points			
	17.3	Practical projects				15 points			
	17.4. Active participation				5 points				
18.	Grading criteria					5 (five) (F)			
				from 51 to 60 points		$\frac{6(\text{six})(\text{E})}{7(\text{super})(\text{D})}$			
				from 61 to 70 points	7 (seven) (D) 8 (eight) (C)				
				from 71 to 80 points 8 (eig					

				from 81 to	90 points 9 (ni	9 (nine) (B)					
				from 91 to 1	00 points 10 (t	10 (ten) (A)					
19.	Final e	exam	prerequisites	Activities 15 and 16							
20.	Course language			Macedonian and English							
21.	Qualit	y assi	arance methods	Mechanisms for internal evaluation and student polls							
	Literature										
	22.1.	Cor	npulsory								
		No.	Authors	Title	Publisher						
		1.	Evans, D.	Introduction to Computing: Exploration in Language, Logic, and Machines	Create Space Independent Publishing Platform	2011					
22.		2.	Conery, J., S.	Exploration in Computing	CRC Press	2010					
		3.	Zdravkova, K. et al.	Introduction to Computing	courses.finki.ukim.mk	2013					
	22.2.	Mandatory									
		No.	Authors	Title	Publisher	Year					
		1.	Stanford University	Computer Science 101	https://www.coursera.org/course/cs101						
		2.	Boston University	CS 101: Introduction to Computers	http://www.cs.bu.edu/courses/cs101/	2012					